

# Grant/IAA Update

## August 1, 2018

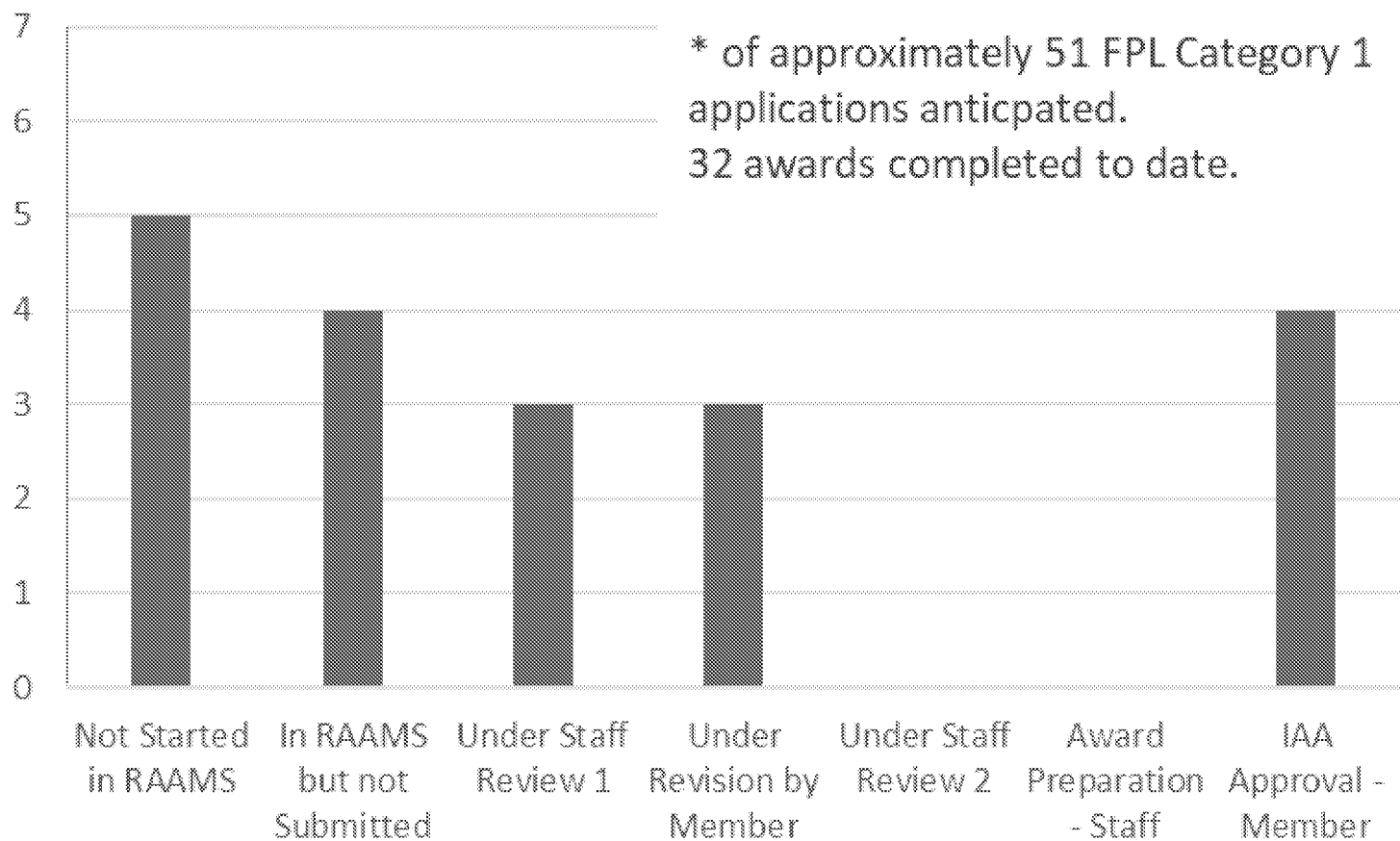
Gulf Coast Ecosystem Restoration Council Staff Work Product – Subject to Council Approval



# FPL1 Application Process and Summary Status

## FPL Application Status\*

As of 07/31/2018



Blue = Council member process

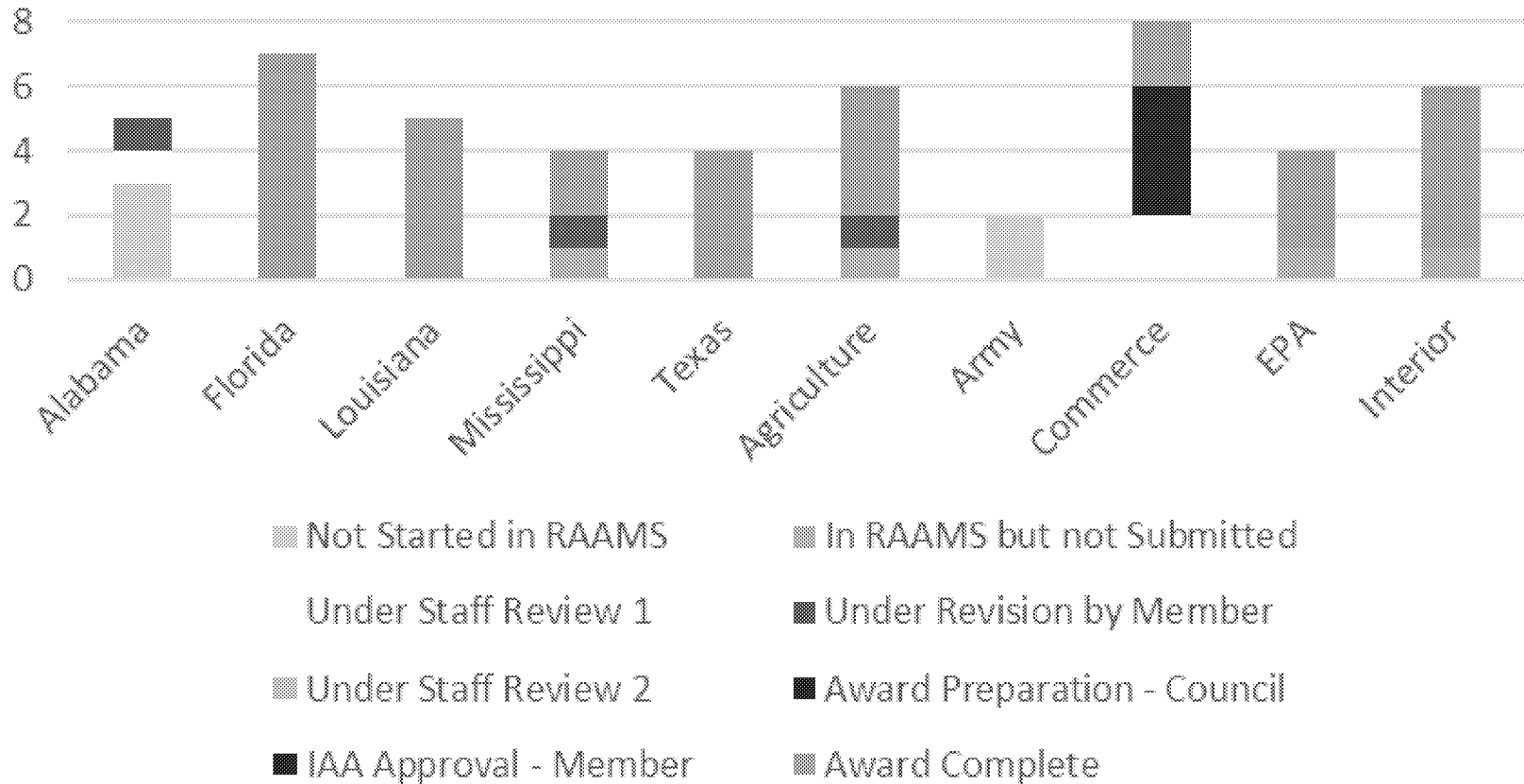
Orange = Council Staff Process



# FPL1 Application Status

As of 07/31/2018

## FPL Application Summary by Member





# CPS FPL Status

- 7 awards signed for \$14,558,656
  - Alabama, Florida, Louisiana, Mississippi, Texas
  - Coast Guard, Department of Interior
- 2 awards pending member approval
  - Department of Agriculture, EPA
- 1 application under final review
  - Department of Commerce

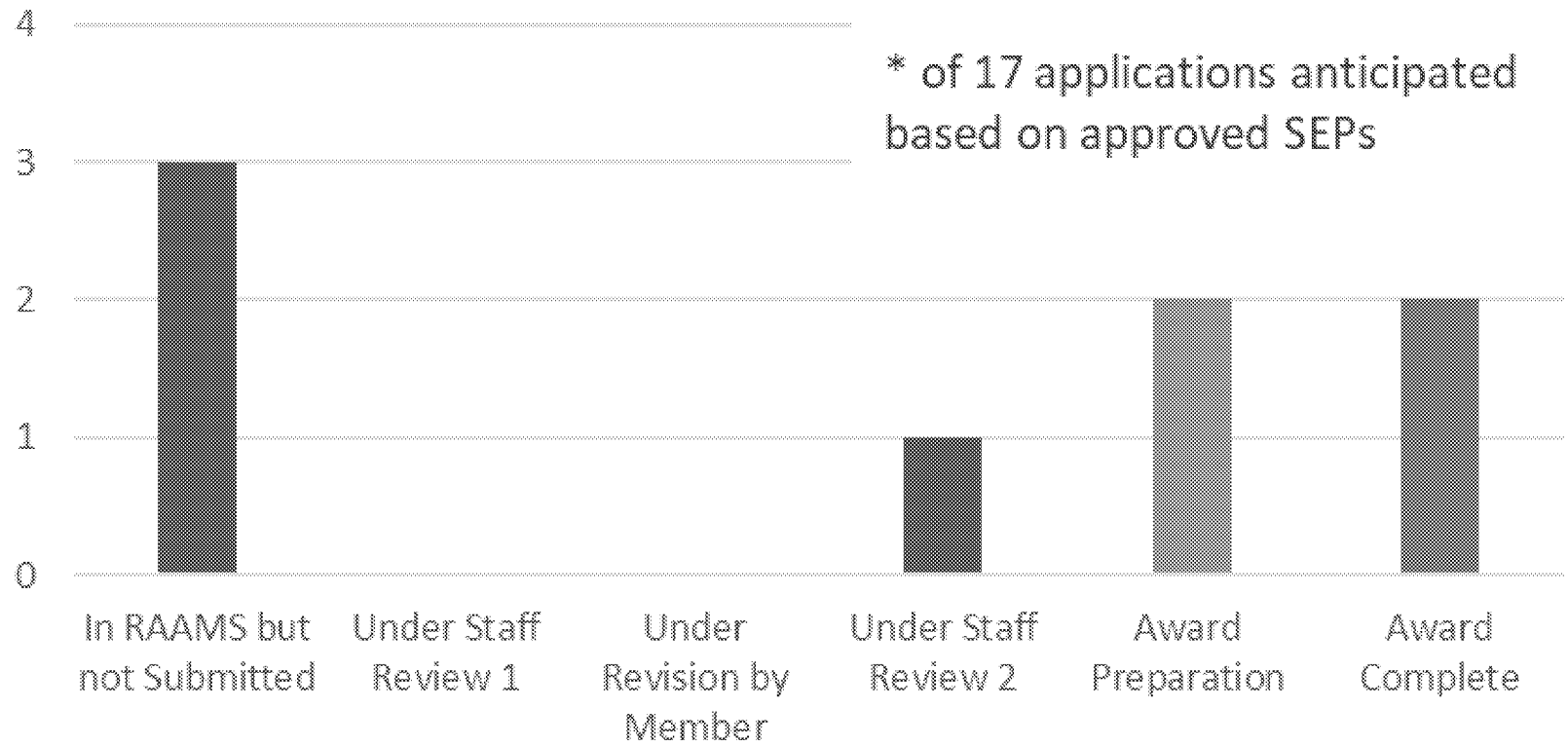


# SEP Grant Application Process

As of 07/31/2018

## SEP Application Status\* (not including PSEPs)

\* of 17 applications anticipated based on approved SEPs



Blue = Council member process

Orange = Council Staff Process



# Awards Summary

Total Funds Obligated                      \$174,613,715

Component	Awards	Amount
Initial FPL	32	\$115,759,200
CPS FPL	7	\$14,558,656
Planning SEPs	3	\$6,307,790
SEPs	2	\$37,988,069



# Gulf Coast Ecosystem Restoration Council

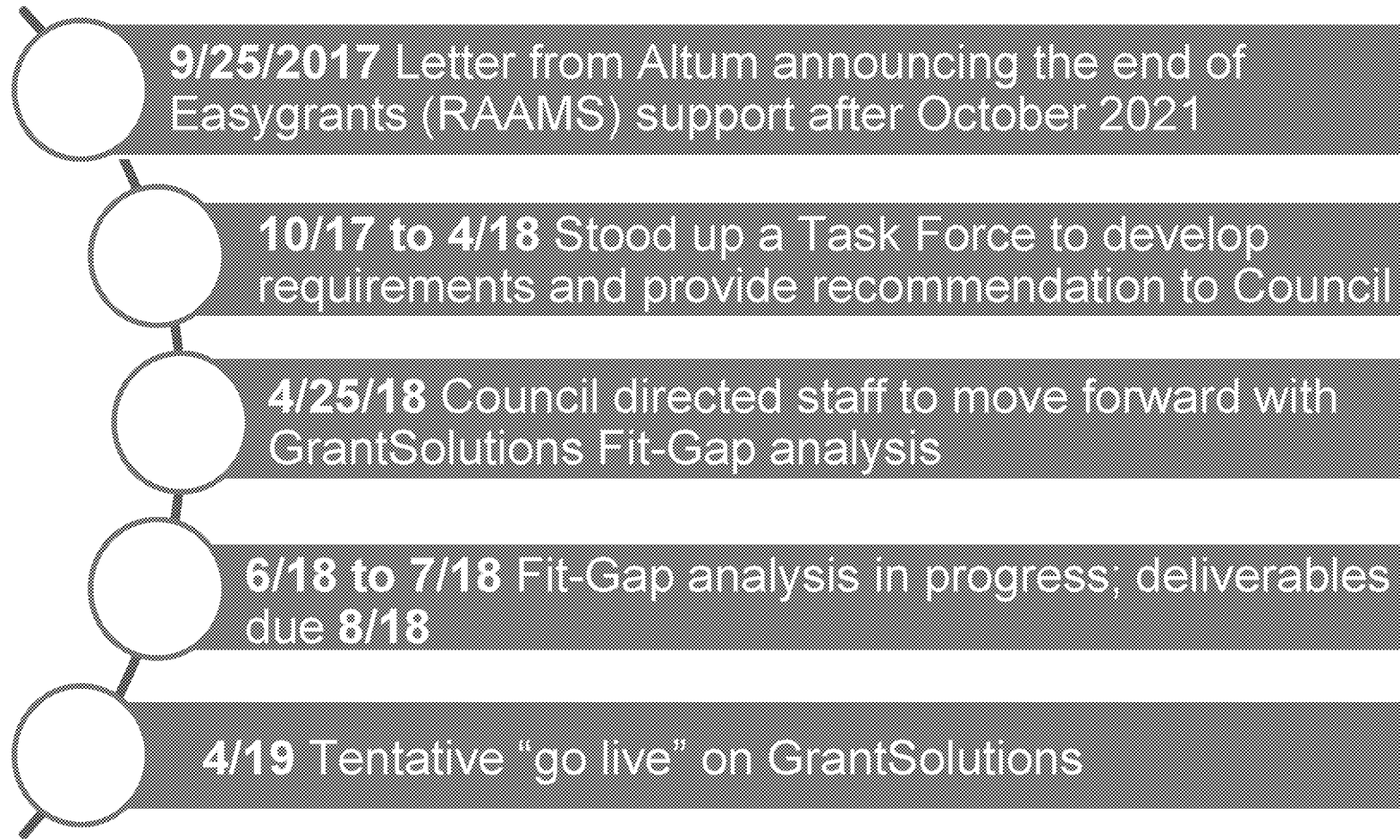
## Grants System Acquisition Update

### Steering Committee Meeting

### August 1, 2018



# System Replacement Timeline





# Status and Next Steps

## Fit-Gap analysis underway

- GrantSolutions appears to be a good fit for most Council grant management functions
- Gaps identified
  - Council-Selected Component processes unique
  - Interagency Agreements not currently supported
- Modification of features proposed to address gaps
  - If accepted, will increase implementation costs
  - Working to refine system requirements and internal processes



# Status and Next Steps

- Continued consultation with Task Force members and other end users
- Final Gap Analysis Deliverables complete in late August, including proposed transition plan and final cost estimates
- Ready for review and discussion by Steering Committee at September face-to-face meeting



# Questions?