

WHAT TO PROTECT—WHAT TO DO OR USE

FINGERS AND HANDS (Cont'd)

Extension tongs or fixtures are advisable for driving wedges, stakes, rods, etc., or while holding star drills, bull points, etc., if the holder is not operating the hammer or maul. Hold stakes with the claw and neck of your hammer.

Tape (adhesive or friction) is useful on fingers and wrists of bricklayers.

Creams and greases are required on creosote, contaminated materials and on some Special Jobs (if not sure, ask).

LEGS

Wear good overalls or pants at all times. Have no loose, torn or dragging fabric threatening you at any time.

Tie pant legs with twine when it seems advisable.

RESPIRATORY—(Nose and Lungs)

Required:

Dust Mask respirator when in extremely dusty atmosphere, sweeping, breaking concrete, and all prolonged or continuous exposures to any dusts.

(See simple "cotton pad, aluminum facelet" respirator at storehouse.)

Smoke and Fume Mask respirators have calcium carbonate and carbon filters and are to be used only on light and temporary exposure to non-toxic fumes.

All-Service Masks are for semi-toxic fumes and resemble the army type masks for use in large rooms, or outdoors, but not in tanks or small enclosures. (Be sure you have the right canister for the gas or fume involved, i.e., ammonia, nitric oxide, hydrogen sulphide, chlorine, etc. (Check Safety Section for possible instrument checks.)

Air Mask to be supplied with filtered plant air, not over 40 pounds at source and controlled by valves near face piece. To be used in enclosures or tanks where there may be oxygen deficiency, or where fumes are uncertain. (Check Safety Section for requirements when portable air compressors are the only source.)

SCALP

Have the head covered at all times as protection against acids, collision with protruding objects, as in equipment or tanks or dryers, etc.

Hard hats (skull guards) are required at all times in all areas and connecting roads and shops.

"If you are angry—Stop—it can kill you"

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